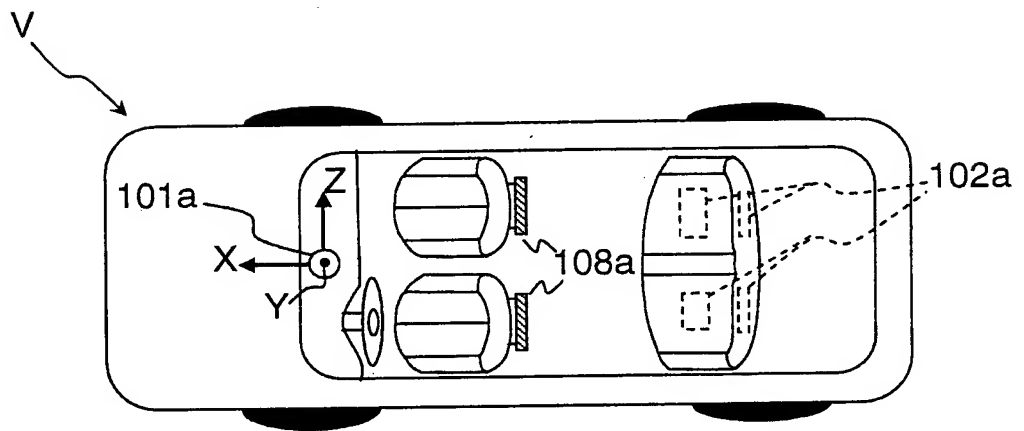
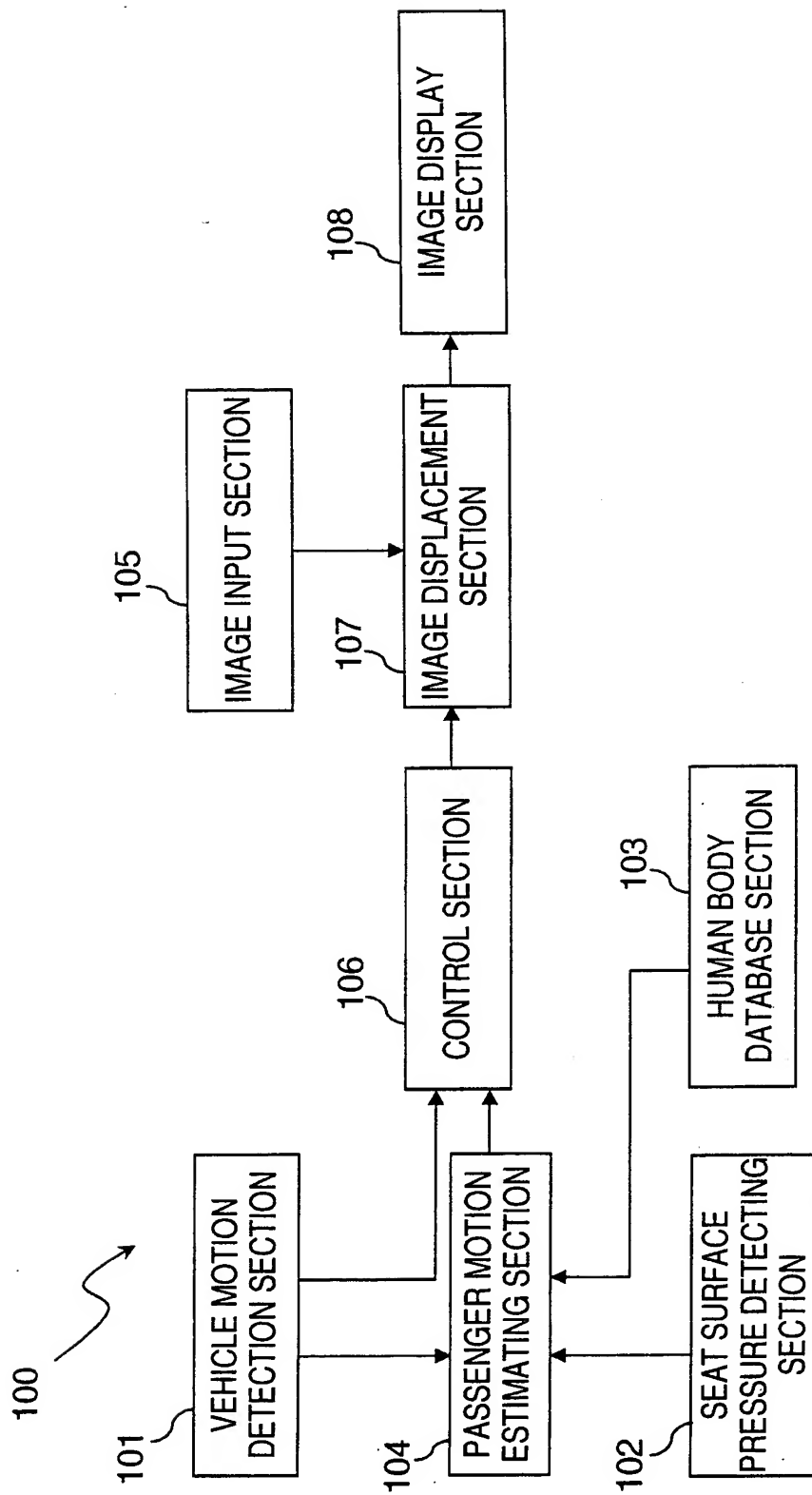


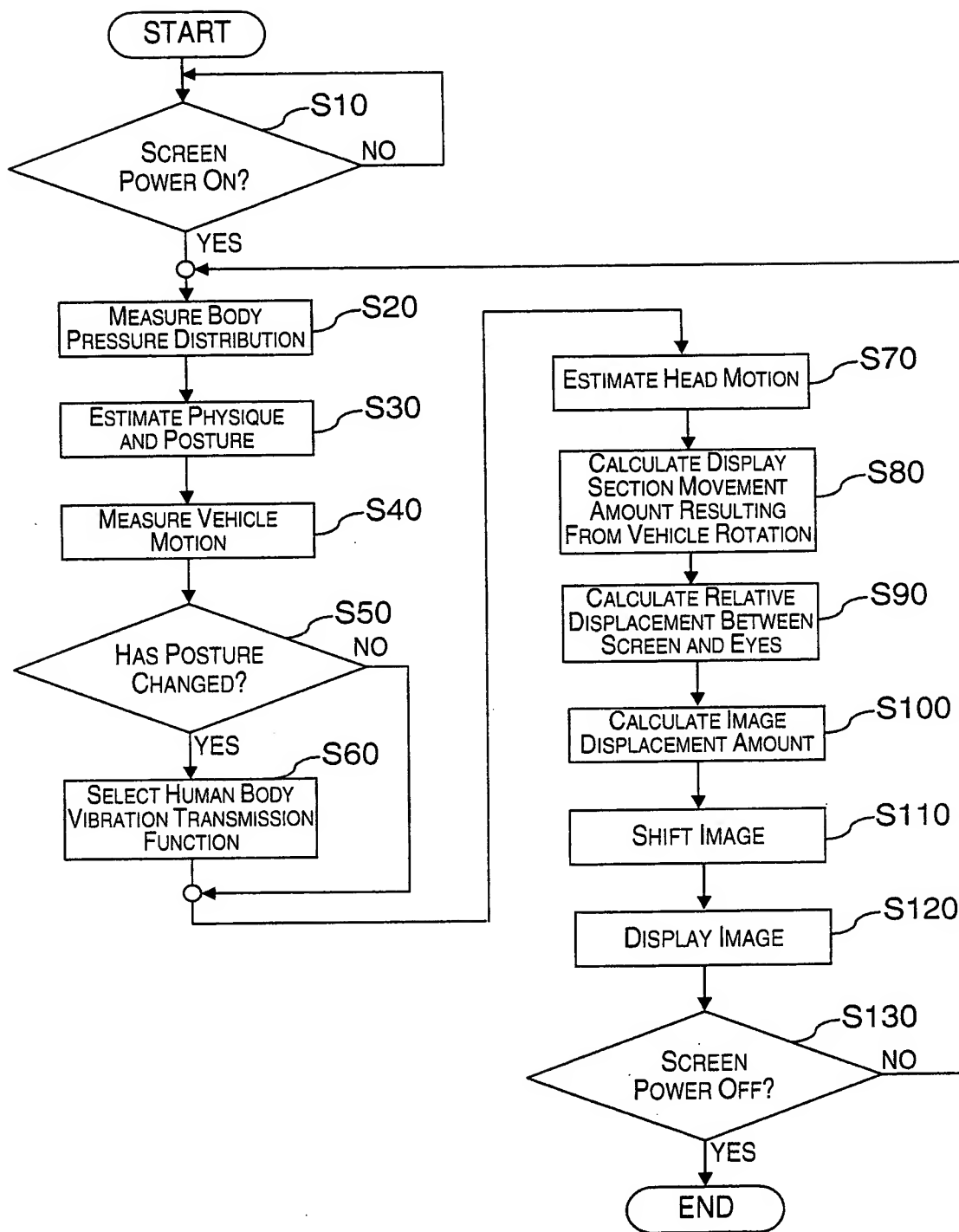
**Fig. 1**



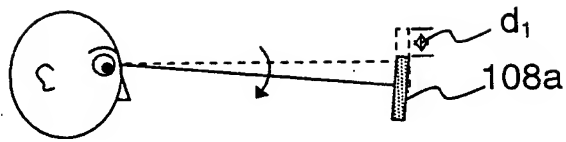
**Fig. 2**



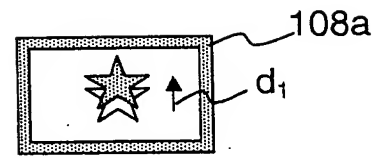
**Fig. 3**



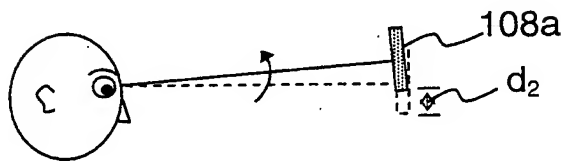
**Fig. 4**



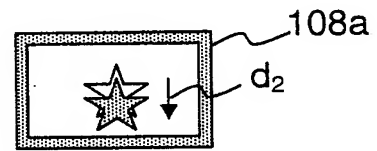
**Fig. 5(a)**



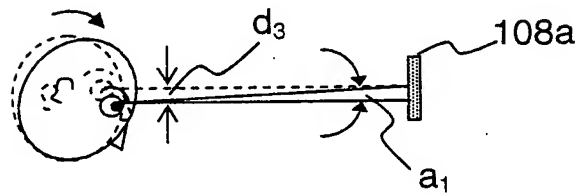
**Fig. 5(b)**



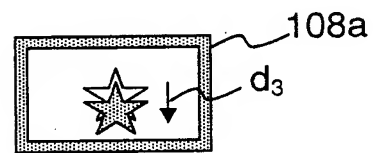
**Fig. 5(c)**



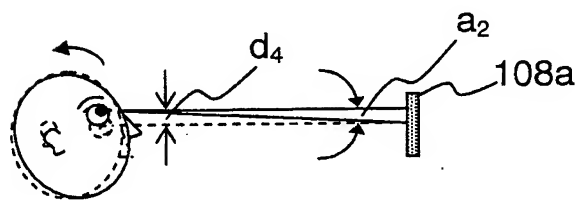
**Fig. 5(d)**



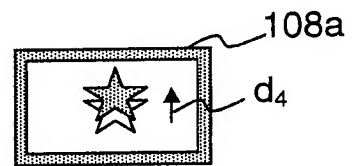
**Fig. 6(a)**



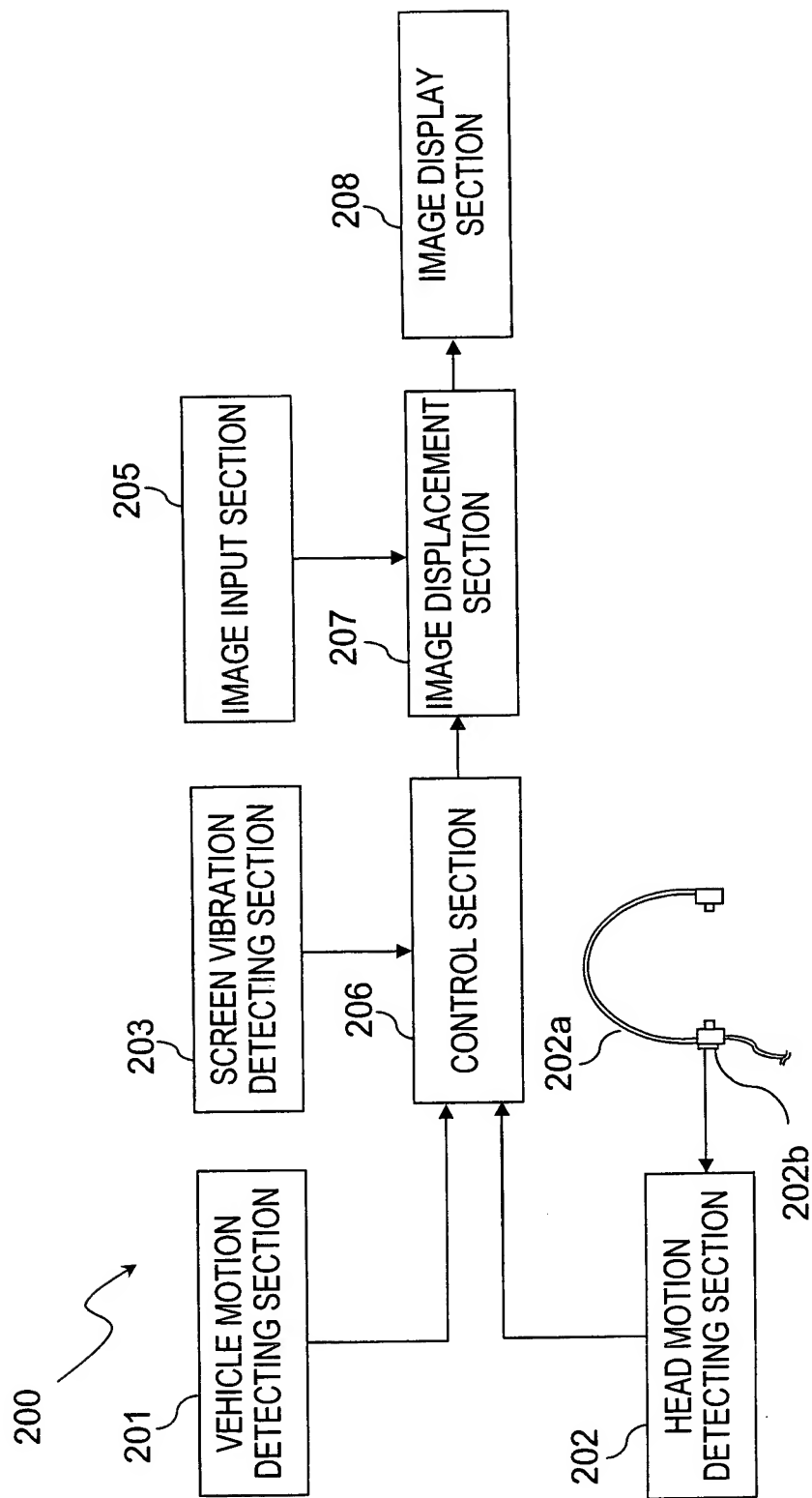
**Fig. 6(b)**



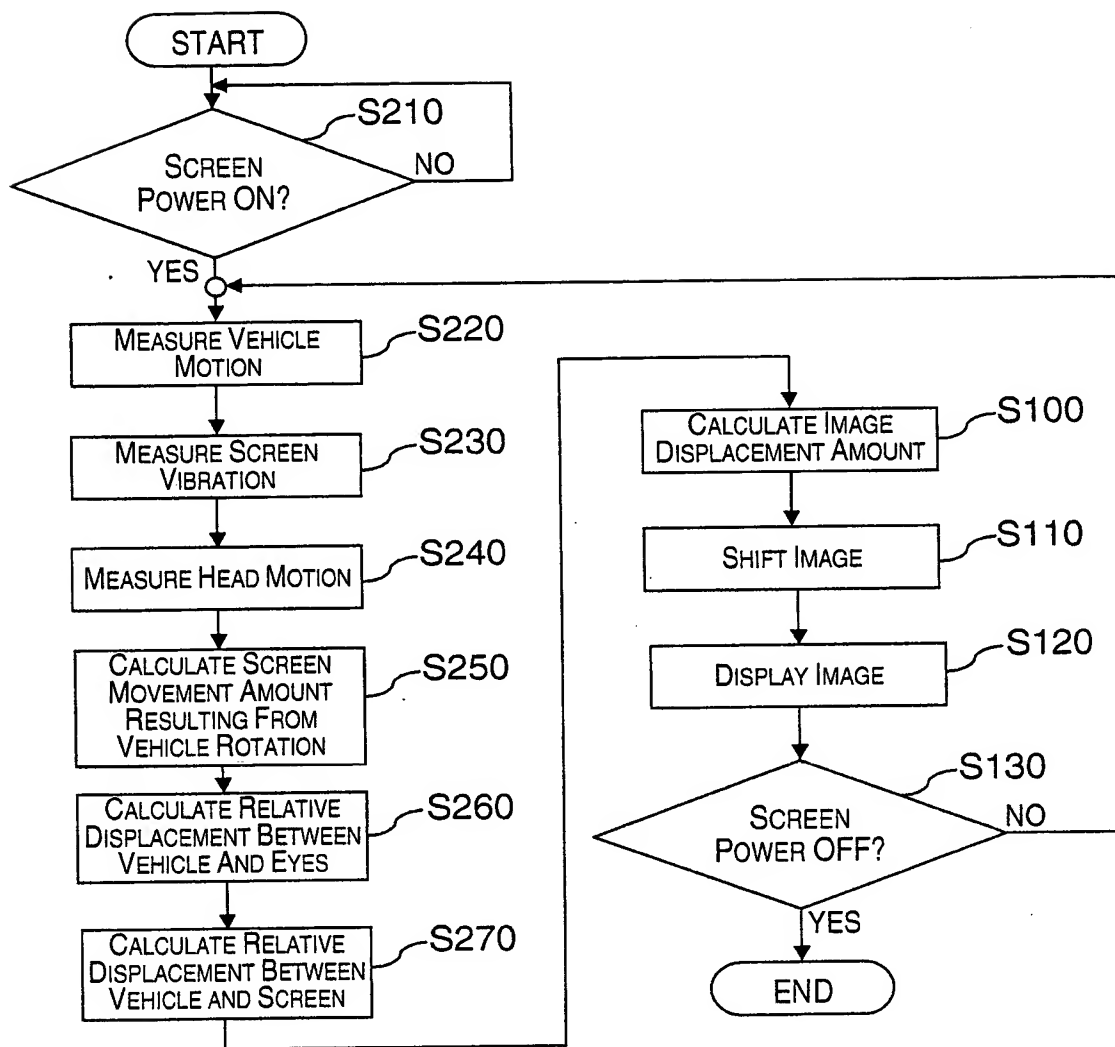
**Fig. 6(c)**



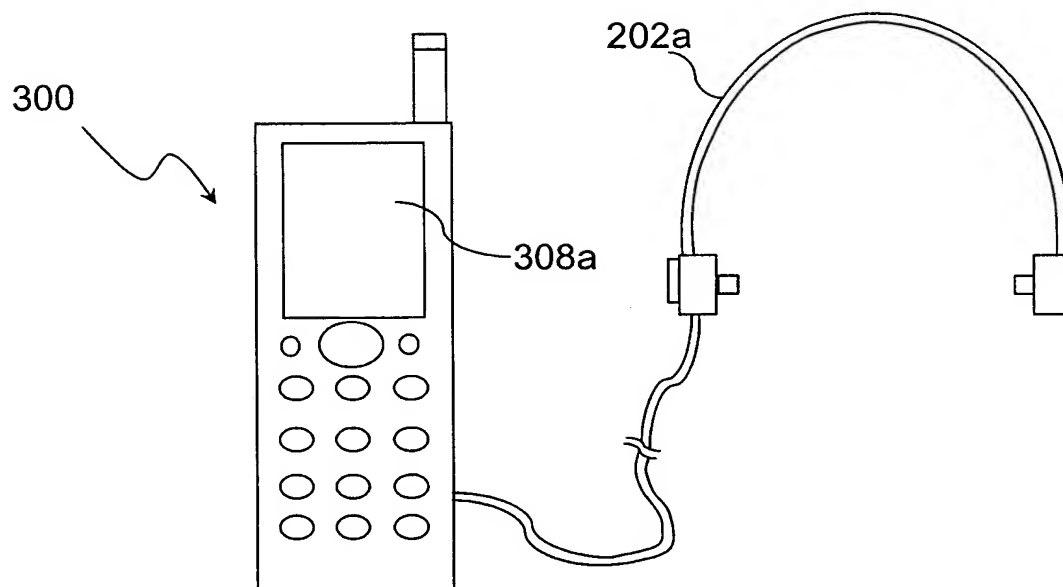
**Fig. 6(d)**



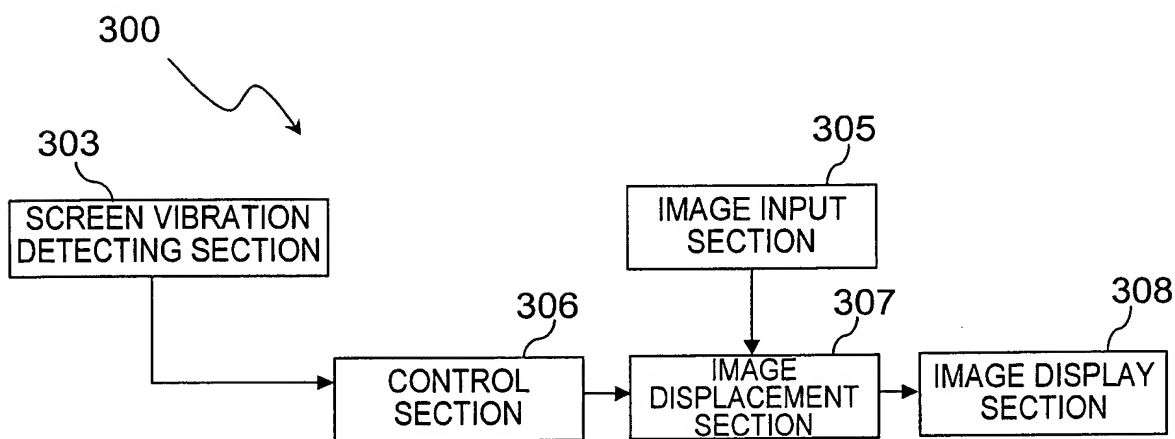
**Fig. 7**



**Fig. 8**



**Fig. 9**



**Fig. 10**

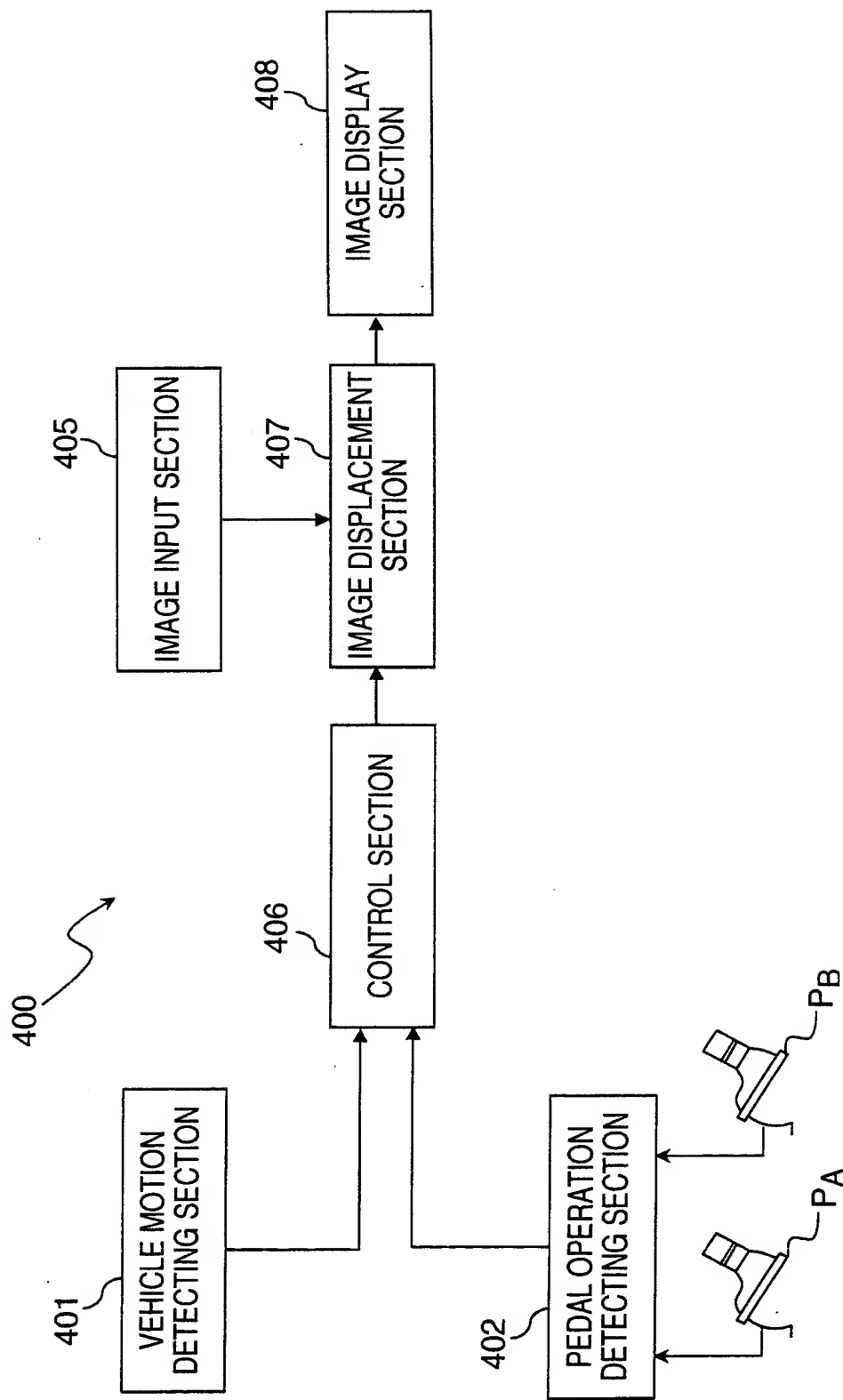
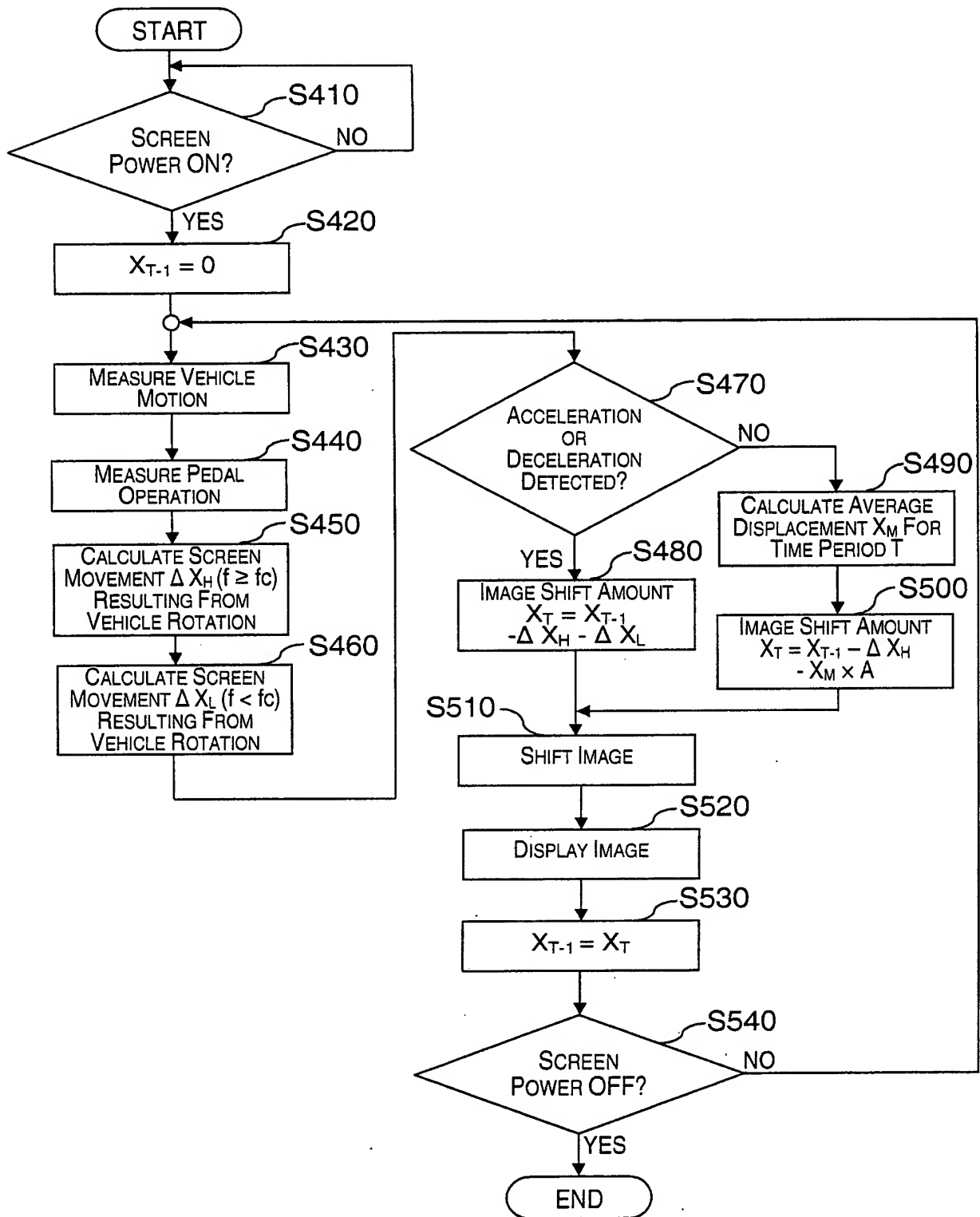


Fig. 11

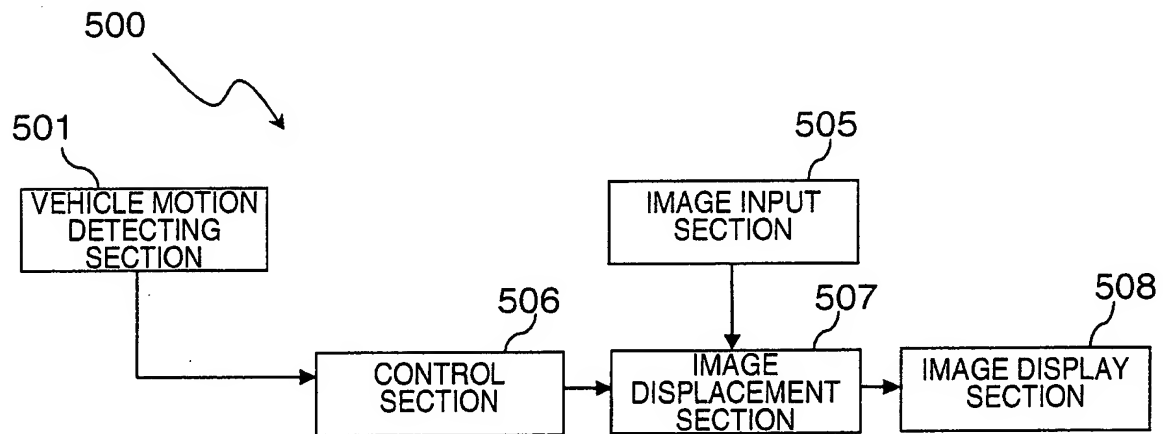




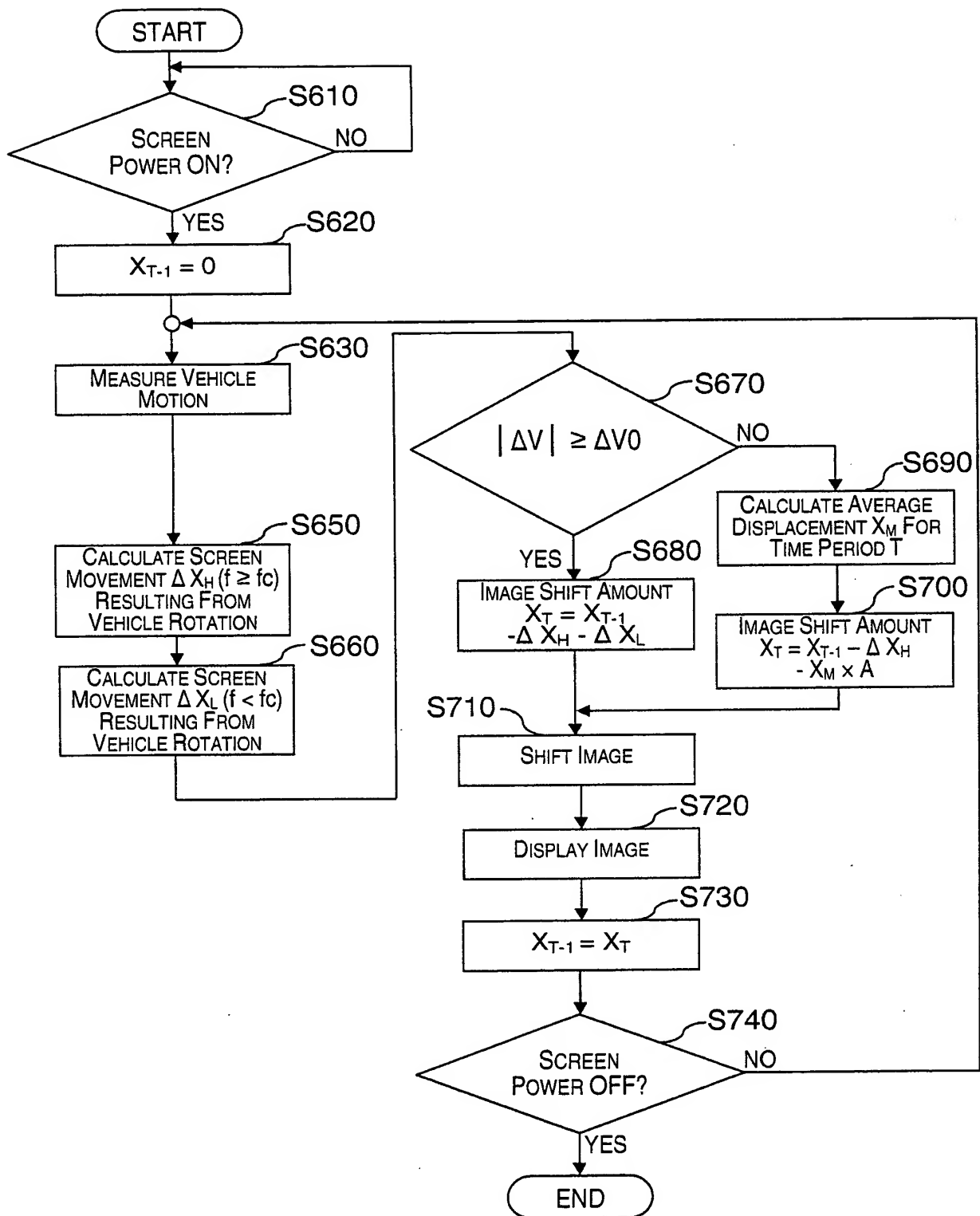
**Fig. 12**

	DISPLAY POSITION $X_{T-1}$ IMMEDIATELY BEFORE CALCULATION	CHANGE IN SCREEN POSTION $\Delta X_H$ AT $f \geq f_c$	CHANGE IN SCREEN POSITION $\Delta X_L$ AT $f < f_c$	AVERAGE DISPLACEMENT $X_M$ DURING TIME PERIOD T
SEADY-STATE TRAVEL	○	○	×	○
ACCELERATION OR DECELERATION	○	○	○	×

**Fig. 13**



**Fig. 14**



**Fig. 15**